



**TEXAS  
HOLD'EM**

**POKER TOURNAMENT**

**Saturday, August 5, 2017 at 4:00**

**Registration begins at 3:30**

*Pre-Registration recommended • Registration limited to first 100 players*

**Forestry Building at Northern Maine Fairgrounds**

**Entry Fee: \$100**

**(Plus admission to the Fair, unless paid in advance)**

For more information contact AJ at  
227-4544 or [cloukeya@yahoo.com](mailto:cloukeya@yahoo.com)

**[www.NorthernMaineFair.com](http://www.NorthernMaineFair.com)**



# NORTHERN MAINE FAIR ASSOCIATION TEXAS HOLD'EM POKER TOURNAMENT HOUSE RULES

**Saturday, August 5, 2017**

- Registration begins at 3:30 PM on August 5 with the tournament starting at 4:00. Players may pre-register by emailing AJ Cloukey at cloukeya@yahoo.com or calling him at 207-227-4544.
- There is a 100-player maximum. Players attempting to register after 100 players have registered will be added to a list of alternates.
- Buy in is \$100.00 per person. Each player starts with \$500 in chips, with all chips carrying the value shown on chip.
- Player receives free entry to the Fair on the day of the tournament if their \$100 entry fee is paid by Friday, July 28.
- Seating will be randomly assigned once the number of entries is determined.
- 25% of buy ins will be kept by Fair Association, with the remaining 75% being split among winners.
- Number and amount of payouts will be determined immediately prior to start of tournament, after all entrants are registered. A minimum of 10% of entrants will finish in the money with approximate percentages of payout for each place of finish shown in Exhibit A (actual payouts will be rounded to even dollar amounts and may be adjusted slightly prior to start of the tournament).
- Payouts for top 10 finishers if capacity of 100 players is reached is listed in Exhibit B.
- Tables will be broken throughout the tournament to keep number of players at all tables relatively even. This will be done by one of the tournament officials.
- Blind levels and a schedule of changing of chips can be found in Exhibit C on the following page. Blind increases will be announced by a tournament official.
- When chips are cashed in, chips are rounded to nearest denomination 1 greater than chips being cashed in. Chips must be cashed in during these designated times.
- There will be 15-minute breaks before the 5-10, and 50-100 blind levels to trade in 1's, 5's, and 10's, respectively. These are the only official breaks taking place during the tournament.
- Players can go all in on any turn, with no exceptions (some casinos and games prohibit players from going all in after another player has gone all in without enough chips to make a legal raise).
- A verbal bet takes precedent over the number of chips put into the pot. For example, if a player announces a bet of 100 and puts 200 chips into the pot, the bet is 100.
- If a card is exposed during the deal while the first cards are being dealt to each player, the hand will be re-dealt. If a card is exposed during the deal while the second cards are being dealt to each player, the exposed card will be the "burn" card and dealing will proceed, with the player whose card was exposed receiving his 2nd card last.
- If cards are exposed to any player(s) during or after a hand, all players at that table must be allowed to see exposed cards.
- Players may not miss blinds. If a player is knocked out and passing the deal to the player on the left would result in a player missing a blind, the player who dealt the prior hand will deal again. This makes it possible for there to only be a big blind in a hand with no small blind. Rule also applies if a player leaves at any time.

- Any cards that touch the muck (any dead cards in the middle of the table) will be mucked and the player will forfeit his/her chance to win that pot.
- Players cannot reach into the muck to check their cards after their hand has been folded.
- All final decisions will be made by a tournament official. If there is a situation requiring the judgment of an official, please get AJ Cloukey.
- Any play deemed inappropriate by the tournament officials will result in a time-out penalty as decided by the tournament officials.
- No alcohol may be brought onto the Fairgrounds.

## EXHIBIT A (Approximate Payouts)

Up to 40 players	41-60	61-80	81-90	91-100
1st 40.0%	1st 37.5%	1st 37.0%	1st 35.0%	1st 32.5%
2nd 22.5%	2nd 22.5%	2nd 22.5%	2nd 21.0%	2nd 19.0%
3rd 15.0%	3rd 15.0%	3rd 14.0%	3rd 13.0%	3rd 12.5%
4th 10.0%	4th 9.0%	4th 9.0%	4th 9.0%	4th 8.5%
5th 7.5%	5th 7.0%	5th 7.0%	5th 7.5%	5th 7.0%
6th 5.0%	6th 5.0%	6th 5.0%	6th 5.0%	6th 6.0%
	7th 4.0%	7th 3.0%	7th 4.0%	7th 5.0%
		8th 2.5%	8th 3.0%	8th 4.0%
			9th 2.5%	9th 3.0%
				10th 2.5%
Total 100.0%	100.0%	100.0%	100.0%	100.0%

## EXHIBIT B (Payout if 100 Players)

1st	2,437.50
2nd	1,425.00
3rd	937.50
4th	637.50
5th	525.00
6th	450.00
7th	375.00
8th	300.00
9th	225.00
10th	187.50
<b>Total Payout</b>	<b>7,500.00</b>

## EXHIBIT C (Blind Structure)

Blinds	Time (mins)
1-2	20
2-4	20
3-6	20
4-8	20
5-10	20 <i>1's to be traded in prior to level</i>
10-20	20
15-30	20
20-40	20
30-60	20
40-80	20
50-100	20 <i>5's &amp; 10's to be traded in prior to level</i>
75-150	20
100-200	20
150-300	20
200-400	20
300-600	20
400-800	20
500-1000	20
750-1500	20
1000-2000	20
1500-3000	20
2500-5000	20